**Vijaya Gardens Quiz** - **‘Exploring yourself’**

**Objective:** The purpose of this quiz contest is to test the knowledge of the participants in academics and beyond. The contest will test the knowledge of the contesting teams in the following broad areas:

* General Knowledge
* Culture and Heritage
* Sports
* Current affairs
* Science, History and Geography.

**General Rules:**

1. Only team entries are eligible (maximum 8 teams).
2. A team shall consist of max two persons (Std VII to X).
3. The decision of the quiz-master will be final and binding.
4. The participants shall not be allowed to use mobile or other electronic instruments.
5. The questions shall be in the form of multiple choice, puzzles, specific-answer question etc.
6. Audience shall not give any hints or clues to the competitors.
7. Replacement of any participant of a team is not allowed after registration.
8. Teams will be allowed to give themselves an appropriate name related to the competition by which they may want to be known. This name will be called upon by the quiz master.
9. Participants are requested to bring pencil and white paper for doing calculations, if required.

**Quiz rounds:**

**Round 1 (General):**

* A question will be asked to a team and if they are unable to answer it will be passed to the next team.
* Each team would be asked 4 questions each (Specific answer questions with no options).
* 10 marks for correct answer and no negative marks for wrong answer.
* If a team cannot answer the question, they can pass the question & then the question would be forwarded to the next team.
* In case 2nd team answers correctly, they get 5 bonus points.
* Answering time is max 20 seconds.
* Team discussion is allowed.
* Only one pass is allowed for a question.
* Audience not allowed to answer.

**Round 2 (Puzzle and audio-visual):**

* A question will be asked to a team (projected on screen) and if they are unable to answer it will be passed to the next team.
* Each team would be asked 4 question each (puzzle type or audio-visual clips with no options).
* 10 marks for correct answer and no negative marks for wrong answer.
* If a team cannot answer the question, they can pass the question & then the question would be forwarded to the next team.
* In case 2nd team answers correctly, they get 5 bonus points.
* Answering time is max 20 seconds.
* Team discussion is allowed.
* Only one pass is allowed for a question.
* Audience can answer subject to quiz master’s request.

**Round 3 (Rapid Fire):**

* Each team will be asked 10 multiple choice questions one after another in 90 seconds time.
* Team can answer maximum number of questions within the 90 seconds.
* If a team cannot answer the question, they can pass for the next question till they finish all the ten questions.
* 10 marks for the correct answer and negative 5 marks for the wrong answer.
* Team discussion is allowed.
* The team can select any one member from the team to answer. He/she can get help of the partner.
* The question will not be forwarded to the next team.

**Match Tiebreaker (in case of tie till end of round 3)**
The tiebreaker is a sudden death round. The quiz master asks one question each to the teams. The team answering correctly is declared the winner. If either the teams cannot answer or the answers are incorrect, the quiz master again asks one question each to the teams. This continues until a correct answer is given and one team is declared the winner.

**Last date of Registration – 9th November 2016**

**Contest – 12th November 2016, from 8.00 pm**

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